INFO-4604, Applied Machine Learning University of Colorado Boulder

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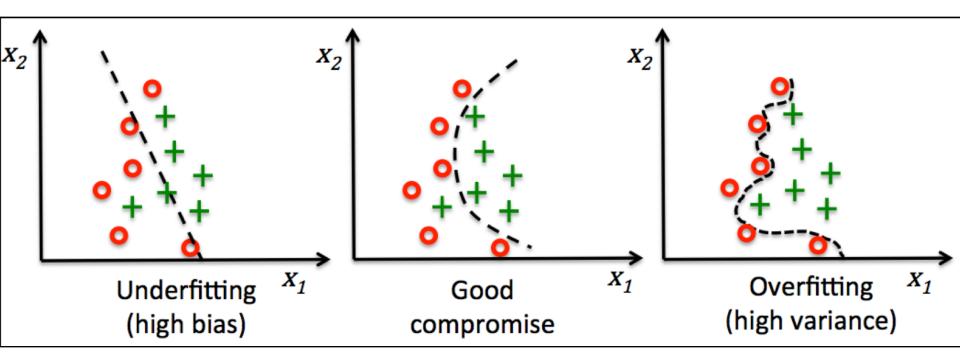
Generalization

Prediction functions that work on the training data might not work on other data

Minimizing the training error is a reasonable thing to do, but it's possible to minimize it "too well"

 If your function matches the training data well but is not learning general rules that will work for new data, this is called overfitting

Generalization



Suppose you are a search engine and you build a classifier to infer whether a user is over the age of 65 based on what they've searched.



One person in your dataset searched the following typo:

slfdkjslkfjoij

This person was over age 65.

Optimizing the logistic regression loss function, we would learn that anyone who searches *slfdkjslkfjoij* is over 65 with probability 1.

One person in your dataset searched the following typo:

slfdkjslkfjoij

Hard to conclude much from 1 example.

Don't really want to classify all people who make this typo in the future this way.

Ten people searched for the following form:

medicare form cms-40B

All ten people were over age 65.

Optimizing the logistic regression loss function, we would learn that anyone who searches this query is over 65 with probability 1.

Ten people searched for the following form:

medicare form cms-40B

This query is probably good evidence that someone is older than (or near) 65.

Still: what if someone searched this who otherwise had hundreds of queries that suggested they were younger? They would still be classified >65 with probability 1. The probability 1 overrides other features in logistic regression.

There is also a computational problem when trying to make something have probability 1.

Risk of numeric instability if weights get too large.

Recall the logistic function:

$$\phi(z) = 1 \\ 1 + e^{-z}$$

z would have to be ∞ (or $-\infty$) in order to make $\phi(z)$ equal to 1 (or 0)

Regularization refers to the act of modifying a learning algorithm to favor "simpler" prediction rules to avoid overfitting.

Most commonly, regularization refers to modifying the loss function to **penalize** certain values of the weights you are learning.

Specifically, penalize weights that are large.

How do we define whether weights are large?

$$d(\mathbf{w}, \mathbf{0}) = \sqrt{\sum_{i=1}^{k} (w_i)^2} = ||\mathbf{w}||$$

This is called the **L2 norm** of w

- A norm is a measure of a vector's length
- Also called the Euclidean norm

New goal for minimization:

$$L(\mathbf{w}) + \lambda ||\mathbf{w}||^2$$

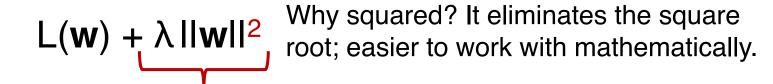
This is whatever loss function we are using

New goal for minimization:

$$L(\mathbf{w}) + \lambda ||\mathbf{w}||^2$$

By minimizing this, we prefer solutions where **w** is closer to **0**.

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New goal for minimization:

$$L(\mathbf{w}) + \lambda ||\mathbf{w}||^2$$
 Why squared? It eliminates the square root; easier to work with mathematically.

By minimizing this, we prefer solutions where **w** is closer to **0**.

λ is a **hyperparameter** that adjusts the tradeoff between having low training loss and having low weights.

Regularization helps the computational problem because gradient descent won't try to make some feature weights grow larger and larger...

At some point, the penalty of having too large $\|\mathbf{w}\|^2$ will outweigh whatever gain you would make in your loss function.

 In logistic regression, probably no practical difference whether your classifier predicts probability .99 or .9999 for a label, but weights would need to be much larger to reach .9999.

This also helps with **generalization** because it won't give large weight to features unless there is sufficient evidence that they are useful

 The usefulness of a feature toward improving the loss has to outweigh the cost of having large feature weights

More generally:

$$L(\mathbf{w}) + \lambda R(\mathbf{w})$$

This is called the **regularization term** or **regularizer** or **penalty**

 The squared L2 norm is one kind of penalty, but there are others

λ is called the regularization **strength**

When the regularizer is the squared L2 norm $||\mathbf{w}||^2$, this is called L2 regularization.

- This is the most common type of regularization
- When used with linear regression, this is called Ridge regression
- Logistic regression implementations usually use L2 regularization by default
 - L2 regularization can be added to other algorithms like perceptron (or any gradient descent algorithm)

The function $R(\mathbf{w}) = |\mathbf{lw}||^2$ is convex, so if it is added to a convex loss function, the combined function will still be convex.

How to choose λ ?

 You'll play around with it in the homework, and we'll also return to this later in the semester when we discuss hyperparameter optimization.

Other common names for λ :

- alpha in sklearn
- C in many algorithms
 - Usually C actually refers to the inverse regularization strength,
 1/λ
 - Figure out which one your implementation is using (whether this will increase or decrease regularization)

Another common regularizer is the L1 norm:

$$||\mathbf{w}||_1 = \sum_{j=1}^k |w_j|$$

- When used with linear regression, this is called Lasso
- Often results in many weights being exactly 0 (while L2 just makes them small but nonzero)

L2+L1 Regularization

L2 and L1 regularization can be combined:

$$R(\mathbf{w}) = \lambda_2 ||\mathbf{w}||^2 + \lambda_1 ||\mathbf{w}||_1$$

- Also called ElasticNet
- Can work better than either type alone
- Can adjust hyperparameters to control which of the two penalties is more important

Feature Normalization

The scale of the feature values matters when using regularization.

• If one feature has values between [0, 1] and another between [0, 10000], the learned weights might be on very different scales – but whatever weights are "naturally" larger are going to get penalized more by the regularizer.

Feature **normalization** or **standardization** refers to converting the values to a standard range.

We'll come back to this later in the semester.

We learned about **inductive bias** at the start of the semester.

What exactly is **bias**?

Remember: the goal of machine learning is to learn a function that can correctly predict all data it might hypothetically encounter in the world

- We don't have access to all possible data, so we approximate this by doing well on the training data
- The training data is a sample of true data

When you estimate a parameter from a sample, the estimate is **biased** if the expected value of the parameter is different from the true value.

The *expected value* of the parameter is the theoretical average value of all the different parameters you would get from different samples.

Example: random sampling (e.g. in a poll) is *unbiased* because if you repeated the sampling over and over, on average your answer would be correct (even though each individual sample might give a wrong answer).

Regularization adds a bias because it systematically pushes your estimates in a certain direction (weights close to 0)

If the true weight for a feature should actually be large, you will consistently make a mistake by underestimating it, so on average your estimate will be wrong (therefore biased).

The **variance** of an estimate refers to how much the estimate will vary from sample to sample.

If you consistently get the same parameter estimate regardless of what training sample you use, this parameter has low variance.

Bias and variance both contribute to the error of your classifier.

- Variance is error due to randomness in how your training data was selected.
- Bias is error due to something systematic, not random.

High bias

- Will learn similar functions even if given different training examples
- Prone to underfitting

High variance

- The learned function depends a lot on the specific data used to train
- Prone to overfitting
- Some amount of bias is needed to avoid overfitting.
- Too much bias is bad, but too much variance is usually worse.

Summary

Regularization is really important!

It can make a big difference for getting good performance. You usually will want to tune the regularization strength when you build a classifier.