



# Probability Distributions: Discrete

INFO-2301: Quantitative Reasoning 2

Michael Paul and Jordan Boyd-Graber

FEBRUARY 19, 2017

## Refresher: Random variables

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- Random variables take on values in a *sample space*.
- This week we will focus on *discrete* random variables:
  - Coin flip:  $\{H, T\}$
  - Number of times a coin lands heads after  $N$  flips:  $\{0, 1, 2, \dots, N\}$
  - Number of words in a document: Positive integers  $\{1, 2, \dots\}$
- Reminder: we denote the random variable with a capital letter; denote a outcome with a lower case letter.
  - E.g.,  $X$  is a coin flip,  $x$  is the value ( $H$  or  $T$ ) of that coin flip.

## Refresher: Discrete distributions

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- A discrete distribution assigns a probability to every possible outcome in the sample space
- For example, if  $X$  is a coin flip, then

$$P(X = H) = 0.5$$

$$P(X = T) = 0.5$$

- Probabilities have to be greater than or equal to 0 and probabilities over the entire sample space must sum to one

$$\sum_x P(X = x) = 1$$

## Mathematical Conventions

---

$0!$

If  $n! = n \cdot (n-1)!$  then  $0! = 1$  if definition holds for  $n > 0$ .

$n^0$

Example for 3:

$$3^2 = 9 \quad (1)$$

$$3^1 = 3 \quad (2)$$

$$3^{-1} = \frac{1}{3} \quad (3)$$

## Mathematical Conventions

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$0!$

If  $n! = n \cdot (n-1)!$  then  $0! = 1$  if definition holds for  $n > 0$ .

$n^0$

Example for 3:

$$3^2 = 9 \quad (1)$$

$$3^1 = 3 \quad (2)$$

$$3^0 = 1 \quad (3)$$

$$3^{-1} = \frac{1}{3} \quad (4)$$

## Today: Types of discrete distributions

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- There are many different types of discrete distributions, with different definitions.
- Today we'll look at the most common discrete distributions.
  - And we'll introduce the concept of *parameters*.
- These discrete distributions (along with the continuous distributions next) are fundamental



# Probability Distributions: Discrete

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## Bernoulli distribution

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- A distribution over a sample space with two values:  $\{0, 1\}$ 
  - Interpretation: 1 is “success”; 0 is “failure”
  - Example: coin flip (we let 1 be “heads” and 0 be “tails”)
- A Bernoulli distribution can be defined with a table of the two probabilities:
  - $X$  denotes the outcome of a coin flip:

$$P(X = 0) = 0.5$$

$$P(X = 1) = 0.5$$

- $X$  denotes whether or not a TV is defective:

$$P(X = 0) = 0.995$$

$$P(X = 1) = 0.005$$



## Bernoulli distribution

---

- Do we need to write out both probabilities?

$$P(X = 0) = 0.995$$

$$P(X = 1) = 0.005$$

- What if I only told you  $P(X = 1)$ ? Or  $P(X = 0)$ ?

## Bernoulli distribution

---

- Do we need to write out both probabilities?

$$P(X = 0) = 0.995$$

$$P(X = 1) = 0.005$$

- What if I only told you  $P(X = 1)$ ? Or  $P(X = 0)$ ?

$$P(X = 0) = 1 - P(X = 1)$$

$$P(X = 1) = 1 - P(X = 0)$$

- We only need one probability to define a Bernoulli distribution
  - Usually the probability of success,  $P(X = 1)$ .

## Bernoulli distribution

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### Another way of writing the Bernoulli distribution:

- Let  $\theta$  denote the probability of success ( $0 \leq \theta \leq 1$ ).

$$P(X = 0) = 1 - \theta$$

$$P(X = 1) = \theta$$

- An even more compact way to write this:

$$P(X = x) = \theta^x(1 - \theta)^{1-x}$$

- This is called a *probability mass function*.

## Probability mass functions

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- A probability mass function (PMF) is a function that assigns a probability to every outcome of a discrete random variable  $X$ .
  - Notation:  $f(x) = P(X = x)$
- Compact definition
- Example: PMF for Bernoulli random variable  $X \in \{0, 1\}$

$$f(x) = \theta^x(1 - \theta)^{1-x}$$

- In this example,  $\theta$  is called a *parameter*.

## Parameters

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- Define the probability mass function
- *Free parameters* not constrained by the PMF.
- For example, the Bernoulli PMF could be written with two parameters:

$$f(x) = \theta_1^x \theta_2^{1-x}$$

But  $\theta_2 \equiv 1 - \theta_1$  ... only 1 free parameter.

- The *complexity*  $\approx$  number of free parameters. Simpler models have fewer parameters.

## Sampling from a Bernoulli distribution

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- How to randomly generate a value distributed according to a Bernoulli distribution?
- Algorithm:
  - 1 Randomly generate a number between 0 and 1  
 $r = \text{random}(0, 1)$
  - 2 If  $r < \theta$ , return success  
Else, return failure



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## Binomial distribution

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- Bernoulli: distribution over two values (success or failure) from a single event
- **binomial**: number of successes from *multiple* Bernoulli events
- Examples:
  - The number of times “heads” comes up after flipping a coin 10 times
  - The number of defective TVs in a line of 10,000 TVs
- Important: each Bernoulli event is assumed to be independent
- Notation: let  $X$  be a random variable that describes the number of successes out of  $N$  trials.
  - The possible values of  $X$  are integers from 0 to  $N$ :  $\{0, 1, 2, \dots, N\}$



## Binomial distribution

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- Suppose we flip a coin 3 times. There are 8 possible outcomes:

$$P(HHH) = P(H)P(H)P(H) = 0.125$$

$$P(HHT) = P(H)P(H)P(T) = 0.125$$

$$P(HTH) = P(H)P(T)P(H) = 0.125$$

$$P(HTT) = P(H)P(T)P(T) = 0.125$$

$$P(THH) = P(T)P(H)P(H) = 0.125$$

$$P(THT) = P(T)P(H)P(T) = 0.125$$

$$P(TTH) = P(T)P(T)P(H) = 0.125$$

$$P(TTT) = P(T)P(T)P(T) = 0.125$$

- What is the probability of landing heads  $x$  times during these 3 flips?

## Binomial distribution

---

- What is the probability of landing heads  $x$  times during these 3 flips?
- 0 times:
  - $P(TTT) = 0.125$
- 1 time:
  - $P(HTT) + P(THT) + P(TTH) = 0.375$
- 2 times:
  - $P(HHT) + P(HTH) + P(THH) = 0.375$
- 3 times:
  - $P(HHH) = 0.125$

## Binomial distribution

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- The probability mass function for the binomial distribution is:

$$f(x) = \underbrace{\binom{N}{x}}_{\text{"N choose x"}} \theta^x (1 - \theta)^{N-x}$$

- Like the Bernoulli, the binomial parameter  $\theta$  is the probability of success from one event.
- Binomial has second parameter  $N$ : number of trials.
- The PMF important: difficult to figure out the entire distribution by hand.

## Aside: Binomial coefficients

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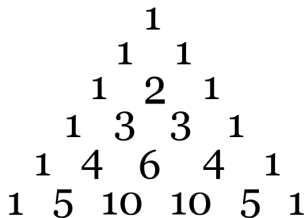
- The expression  $\binom{n}{k}$  is called a *binomial coefficient*.
  - Also called a *combination* in combinatorics.
- $\binom{n}{k}$  is the number of ways to choose  $k$  elements from a set of  $n$  elements.
- For example, the number of ways to choose 2 heads from 3 coin flips:

HHT, HTH, THH

$$\binom{3}{2} = 3$$

- Formula:

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$



Pascal's triangle depicts the values of  $\binom{n}{k}$ .

## Bernoulli vs Binomial

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- A Bernoulli distribution is a special case of the binomial distribution when  $N = 1$ .
- For this reason, sometimes the term binomial is used to refer to a Bernoulli random variable.

## Example

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- Probability that a coin lands heads *at least* once during 3 flips?

## Example

---

- Probability that a coin lands heads *at least* once during 3 flips?

$$P(X \geq 1)$$

## Example

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- Probability that a coin lands heads *at least* once during 3 flips?

$$\begin{aligned}P(X \geq 1) &= P(X = 1) + P(X = 2) + P(X = 3) \\ &= 0.375 + 0.375 + 0.125 = 0.875\end{aligned}$$





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## Categorical distribution

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- Recall: the Bernoulli distribution is a distribution over two values (success or failure)
- **categorical** distribution generalizes Bernoulli distribution over any number of values
  - Rolling a die
  - Selecting a card from a deck
- AKA *discrete* distribution.
  - Most general type of discrete distribution
  - specify all (but one) of the probabilities in the distribution
  - rather than the probabilities being determined by the probability mass function.

## Categorical distribution

---

- If the categorical distribution is over  $K$  possible outcomes, then the distribution has  $K$  parameters.
- We will denote the parameters with a  $K$ -dimensional vector  $\vec{\theta}$ .
- The probability mass function can be written as:

$$f(x) = \prod_{k=1}^K \theta_k^{[x=k]}$$

where the expression  $[x = k]$  evaluates to 1 if the statement is true and 0 otherwise.

- All this really says is that the probability of outcome  $x$  is equal to  $\theta_x$ .
- The number of *free parameters* is  $K - 1$ , since if you know  $K - 1$  of the parameters, the  $K$ th parameter is constrained to sum to 1.

## Categorical distribution

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- Example: the roll of a (unweighted) die

$$P(X = 1) = \frac{1}{6}$$

$$P(X = 2) = \frac{1}{6}$$

$$P(X = 3) = \frac{1}{6}$$

$$P(X = 4) = \frac{1}{6}$$

$$P(X = 5) = \frac{1}{6}$$

$$P(X = 6) = \frac{1}{6}$$

- If all outcomes have equal probability, this is called the *uniform* distribution.
- General notation:  $P(X = x) = \theta_x$

## Sampling from a categorical distribution

---

- How to randomly select a value distributed according to a categorical distribution?
- The idea is similar to randomly selected a Bernoulli-distributed value.
- Algorithm:
  - ① Randomly generate a number between 0 and 1  
 $r = \text{random}(0, 1)$
  - ② For  $k = 1, \dots, K$ :
    - Return smallest  $r$  s.t.  $r < \sum_{i=1}^k \theta_k$

## Sampling from a categorical distribution

---

- Example: simulating the roll of a die

$$P(X = 1) = \theta_1 = 0.166667$$

$$P(X = 2) = \theta_2 = 0.166667$$

$$P(X = 3) = \theta_3 = 0.166667$$

$$P(X = 4) = \theta_4 = 0.166667$$

$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

## Sampling from a categorical distribution

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$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in  $(0, 1)$ :

$$r = 0.452383$$

## Sampling from a categorical distribution

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$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in  $(0, 1)$ :

$$r = 0.452383$$

$$r < \theta_1?$$



## Sampling from a categorical distribution

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- Example: simulating the roll of a die

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$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in  $(0, 1)$ :

$$r = 0.452383$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

## Sampling from a categorical distribution

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- Example: simulating the roll of a die

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$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in  $(0, 1)$ :

$$r = 0.452383$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

## Sampling from a categorical distribution

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$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in  $(0, 1)$ :

$$r = 0.452383$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

- Return  $X = 3$

## Sampling from a categorical distribution

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- Example: simulating the roll of a die

$$P(X = 1) = \theta_1 = 0.166667$$

$$P(X = 2) = \theta_2 = 0.166667$$

$$P(X = 3) = \theta_3 = 0.166667$$

$$P(X = 4) = \theta_4 = 0.166667$$

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$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in  $(0, 1)$ :

$$r = 0.117544$$

## Sampling from a categorical distribution

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- Example: simulating the roll of a die

$$P(X = 1) = \theta_1 = 0.166667$$

$$P(X = 2) = \theta_2 = 0.166667$$

$$P(X = 3) = \theta_3 = 0.166667$$

$$P(X = 4) = \theta_4 = 0.166667$$

$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in  $(0, 1)$ :

$$r = 0.117544$$

$$r < \theta_1?$$

## Sampling from a categorical distribution

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- Example: simulating the roll of a die

$$P(X = 1) = \theta_1 = 0.166667$$

$$P(X = 2) = \theta_2 = 0.166667$$

$$P(X = 3) = \theta_3 = 0.166667$$

$$P(X = 4) = \theta_4 = 0.166667$$

$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in  $(0, 1)$ :

$$r = 0.117544$$

$$r < \theta_1?$$

- Return  $X = 1$

## Sampling from a categorical distribution

---

- Example 2: rolling a *biased* die

$$P(X = 1) = \theta_1 = 0.01$$

$$P(X = 2) = \theta_2 = 0.01$$

$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$



## Sampling from a categorical distribution

---

- Example 2: rolling a *biased* die

$$P(X = 1) = \theta_1 = 0.01$$

$$P(X = 2) = \theta_2 = 0.01$$

$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in  $(0, 1)$ :

$$r = 0.209581$$

## Sampling from a categorical distribution

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- Example 2: rolling a *biased* die

$$P(X = 1) = \theta_1 = 0.01$$

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$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in  $(0, 1)$ :

$$r = 0.209581$$

$$r < \theta_1?$$

## Sampling from a categorical distribution

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- Example 2: rolling a *biased* die

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$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in  $(0, 1)$ :

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

## Sampling from a categorical distribution

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- Example 2: rolling a *biased* die

$$P(X = 1) = \theta_1 = 0.01$$

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$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in  $(0, 1)$ :

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

## Sampling from a categorical distribution

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- Example 2: rolling a *biased* die

$$P(X = 1) = \theta_1 = 0.01$$

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$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in  $(0, 1)$ :

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4?$$

## Sampling from a categorical distribution

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- Example 2: rolling a *biased* die

$$P(X = 1) = \theta_1 = 0.01$$

$$P(X = 2) = \theta_2 = 0.01$$

$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in  $(0, 1)$ :

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5?$$

## Sampling from a categorical distribution

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- Example 2: rolling a *biased* die

$$P(X = 1) = \theta_1 = 0.01$$

$$P(X = 2) = \theta_2 = 0.01$$

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$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in  $(0, 1)$ :

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5 + \theta_6?$$

## Sampling from a categorical distribution

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- Example 2: rolling a *biased* die

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$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in  $(0, 1)$ :

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5 + \theta_6?$$

- Return  $X = 6$



## Sampling from a categorical distribution

---

- Example 2: rolling a *biased* die

$$P(X = 1) = \theta_1 = 0.01$$

$$P(X = 2) = \theta_2 = 0.01$$

$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in  $(0, 1)$ :

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5 + \theta_6?$$

- Return  $X = 6$

- We will always return  $X = 6$  unless our random number  $r < 0.05$ .
  - 6 is the most probable outcome



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## Multinomial distribution

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- Recall: the binomial distribution is the number of successes from multiple Bernoulli success/fail events
- The **multinomial** distribution is the number of different outcomes from multiple *categorical* events
  - It is a generalization of the binomial distribution to more than two possible outcomes
  - As with the binomial distribution, each categorical event is assumed to be independent
  - **Bernoulli : binomial :: categorical : multinomial**
- Examples:
  - The number of times each face of a die turned up after 50 rolls
  - The number of times each suit is drawn from a deck of cards after 10 draws

## Multinomial distribution

---

- Notation: let  $\vec{X}$  be a vector of length  $K$ , where  $X_k$  is a random variable that describes the number of times that the  $k$ th value was the outcome out of  $N$  categorical trials.
  - The possible values of each  $X_k$  are integers from 0 to  $N$
  - All  $X_k$  values must sum to  $N$ :  $\sum_{k=1}^K X_k = N$

- Example: if we roll a die 10 times, suppose it comes up with the following values:

$$\vec{X} = \langle 1, 0, 3, 2, 1, 3 \rangle$$

$$X_1 = 1$$

$$X_2 = 0$$

$$X_3 = 3$$

$$X_4 = 2$$

$$X_5 = 1$$

$$X_6 = 3$$

- The multinomial distribution is a *joint* distribution over multiple random variables:  $P(X_1, X_2, \dots, X_K)$

## Multinomial distribution

---

- Suppose we roll a die 3 times. There are 216 ( $6^3$ ) possible outcomes:

$$P(111) = P(1)P(1)P(1) = 0.00463$$

$$P(112) = P(1)P(1)P(2) = 0.00463$$

$$P(113) = P(1)P(1)P(3) = 0.00463$$

$$P(114) = P(1)P(1)P(4) = 0.00463$$

$$P(115) = P(1)P(1)P(5) = 0.00463$$

$$P(116) = P(1)P(1)P(6) = 0.00463$$

...

...

...

$$P(665) = P(6)P(6)P(5) = 0.00463$$

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## Multinomial distribution

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## Multinomial distribution

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- Example 2:  $\vec{X} = \langle 0, 0, 1, 1, 1, 0 \rangle$ 
  - $P(\vec{X}) = P(345) + P(354) + P(435) + P(453) + P(534) + P(543) = 0.02778$

## Multinomial distribution

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- The probability mass function for the multinomial distribution is:

$$f(\vec{x}) = \frac{N!}{\underbrace{\prod_{k=1}^K x_k!}_{\text{Generalization of binomial coefficient}}} \prod_{k=1}^K \theta_k^{x_k}$$

- Like categorical distribution, multinomial has a  $K$ -length parameter vector  $\vec{\theta}$  encoding the probability of each outcome.
- Like binomial, the multinomial distribution has a additional parameter  $N$ , which is the number of events.

## Multinomial distribution: summary

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- Sampling from a multinomial: same code repeated  $N$  times.
  - Remember that each categorical trial is independent.
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- Remember this analogy:
  - **Bernoulli : binomial :: categorical : multinomial**