#### **Quantifying Randomness** Part 2: Understanding Entropy

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#### How uncertain is a distribution?

One extreme: everything is equally likely

$$P(X=1) = 0.2$$
  

$$P(X=2) = 0.2$$
  

$$P(X=3) = 0.2$$
  

$$P(X=4) = 0.2$$
  

$$P(X=5) = 0.2$$

With this distribution, you are completely uncertain about what the outcome will be

#### How uncertain is a distribution?

Another extreme: only one outcome is likely

$$P(X=1) = 0.0$$
  

$$P(X=2) = 0.0$$
  

$$P(X=3) = 1.0$$
  

$$P(X=4) = 0.0$$
  

$$P(X=5) = 0.0$$

With this distribution, you are completely certain about what the outcome will be

#### Information Entropy

**Entropy** is a measurement of how evenly distributed a probability distribution is

Lower entropy means it is less even, more certain Higher entropy means it is more even, less certain

## Where did entropy come from?

Entropy is a fundamental part of a discipline of study called **information theory** 

Information theory originated in research in telecommunications

- How is information stored?
- How is information transmitted?

Relatively new insight: How can we *quantify* information?



Claude Shannon, 1916-2001

#### Where did entropy come from?

A Mathematical Theory of Communication by Claude Shannon, 1948



Which of these variables has more information?

$$P(X=1) = 0.0$$
  

$$P(X=2) = 0.0$$
  

$$P(X=3) = 1.0$$
  

$$P(X=4) = 0.0$$
  

$$P(X=5) = 0.0$$

$$P(X=1) = 0.2 P(X=2) = 0.2 P(X=3) = 0.2 P(X=4) = 0.2 P(X=5) = 0.2$$

If I tell you that X=3, I didn't tell you anything you didn't already know
➢ No new information

Which of these variables has more information?

$$P(X=1) = 0.0$$
  

$$P(X=2) = 0.0$$
  

$$P(X=3) = 1.0$$
  

$$P(X=4) = 0.0$$
  

$$P(X=5) = 0.0$$

$$P(X=1) = 0.2 P(X=2) = 0.2 P(X=3) = 0.2 P(X=4) = 0.2 P(X=5) = 0.2 P(X=5) = 0.2$$

You don't know anything about what the value of *X* might be ➤ Telling you *X* gives new information

Entropy is the average number of times you'll be wrong if you guess the answer based on probability

$$P(X=1) = 0.0$$
  

$$P(X=2) = 0.0$$
  

$$P(X=3) = 1.0$$
  

$$P(X=4) = 0.0$$
  

$$P(X=5) = 0.0$$

Always guess *X*=3. Never wrong! So entropy is 0.

Entropy is the average number of times you'll be wrong if you guess the answer based on probability

$$P(X=1) = 0.2$$
  

$$P(X=2) = 0.2$$
  

$$P(X=3) = 0.2$$
  

$$P(X=4) = 0.2$$
  

$$P(X=5) = 0.2$$

Not clear what to guess first.

Entropy is the average number of times you'll be wrong if you guess the answer based on probability

$$P(X=1) = 0.2$$

$$P(X=2) = 0.2$$

$$P(X=3) = 0.2$$

$$P(X=4) = 0.2$$

$$P(X=5) = 0.2$$

Start with *X*=1. Wrong 80% of the time.

Entropy is the average number of times you'll be wrong if you guess the answer based on probability

$$P(X=1) = 0.2$$
  

$$P(X=2) = 0.2$$
  

$$P(X=3) = 0.2$$
  

$$P(X=4) = 0.2$$
  

$$P(X=5) = 0.2$$

Move on to X=2. Wrong 75% of the time.

Entropy is the average number of times you'll be wrong if you guess the answer based on probability

$$P(X=1) = 0.2$$
  

$$P(X=2) = 0.2$$
  

$$P(X=3) = 0.2$$
  

$$P(X=4) = 0.2$$
  

$$P(X=5) = 0.2$$

Keep repeating until you get the right answer.

On average, you'll have to guess H(X) = 2.3 times

# Using Entropy

#### Entropy measures predictability

#### How Predictable Is U.S. Weather?

Based on data from 120 NWS weather stations, 1994-2013



Source: <a href="http://fivethirtyeight.com/features/which-city-has-the-most-unpredictable-weather/">http://fivethirtyeight.com/features/which-city-has-the-most-unpredictable-weather/</a>

## Using Entropy

#### Entropy measures **predictability**

Entropy can be used as a measurement of *risk*, e.g., selecting a stock portfolio



# Using Entropy

Entropy measures **equality** 

Entropy can measure income equality

• You saw this in your homework

Entropy can measure diversity in a population

• You'll see this today in MiniTab

The more *equal* or *even* a distribution is, the harder it is to *predict* the outcome